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Subject: Re: global t\_ macro screws up boost and my code...

Posted by [kitovyj](#) on Mon, 30 Nov 2015 00:10:05 GMT

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It fixed the issue! Thank you, Didier.

Didier wrote on Sun, 29 November 2015 23:05Hello kitovyj,

I use boost and also ran into these kinds of problems.

The solution I found is to add the following line in the cpp file that includes and uses boost headers

```
#pragma BLITZ_PROHIBIT
```

==> the result is that this file IS NOT compiled with other arbitrary files by blitz so you don't get these errors

Hope it helps

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