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Subject: Re: Working on new article...

Posted by [fudadmin](#) on Tue, 15 Aug 2006 10:21:42 GMT

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luzr wrote on Tue, 15 August 2006 10:59 Much simpler solution is to avoid EyeCare derived from TrayIcon. Putting TrayIcon as main window member variable is all that is needed, with the advantage that all that tedious connection code (like WhenConfig) is avoided.

Mirek

Yes, I had that in mind, too. But then decided to try the case I sent you.

Also, I thought about timers in designer selectable for layout dialogs... like in WideStudio...

Also, I wanted to use multiple inheritance... Wouldn't that possible or useful for this example. If not, why?

I think, those choices and considerations would be interesting and useful to mention with some kind of analysis for U++ users. I find the example a very rich source for several tutorials...

And Matt and Luigi are very good editors...

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