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Subject: Re: Ideas on U++ as library

Posted by [dolik.rce](#) on Sat, 19 Dec 2015 12:26:16 GMT

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mirek wrote on Sat, 19 December 2015 08:55Well, there is one equally pressing issue:

What should be in the library?

Well, I was thinking along the lines of one library per package. For simple experiments, linking to "libUppCore" would be enough, for GUI, you'd have to link "libUppCtrlLib". The dependencies between the libs would follow the same pattern as U++ packages, that would make the most sense to me.

It doesn't really feel natural to take away all the modularity of U++ by compiling it all into single huge library, so I'd try to avoid that if possible. In any case, I think "libuppcore" would be a good place to start experimenting. We could figure out the rest when we get there :)

Honza

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