

---

Subject: Re: Problem compiling 32-bit apps with 64-bit MINGW

Posted by [omari](#) on Sat, 19 Dec 2015 15:13:20 GMT

[View Forum Message](#) <> [Reply to Message](#)

---

patch:

file GccBuilder.icpp

line 226

```
exec << "windres -i " << GetHostPathQ(fn) << ((HasFlag("WIN32"))? " --target=pe-i386 " : "")
```

---