
Subject: Re: TreeGrid Control - Update 6
Posted by [slashupp](#) on Sun, 10 Jan 2016 06:03:35 GMT
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Quote:You can just replace `char s[n]` with `Buffer<char> s(n);`

Nope - can't be handled with `sprintf`: easiest to just use `s[50]` - the 50 is enough to accommodate `'%llu'-size`

Quote:Could you replace `std::nullptr_t` with `U++ Null?`

Nope - compiler complaint is for the type, not the value. Need to remove the default `'=nullptr'` like this:

`//treegrid.h line 141:`

`...`

`Column& Sorting(); // <<<--- add this`

`Column& Sorting(Gate2<const Node&, const Node&> sortfunc); // <<<--- remove =nullptr`

and in `treegrid.cpp` line 41:

`//add this:`

`Column& Column::Sorting()`

```
{  
    b_sort=true;  
    return *this;  
}
```

this is just a quick-fix for the problem.