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Subject: Re: TreeGrid Control - Update 6  
Posted by [slashupp](#) on Tue, 12 Jan 2016 06:58:59 GMT  
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I attached TreeGrid.zip - contains treegrid as upp-project, hope that's what you meant with 'library'?

I used std::string mainly for expedience and knowing it better than String, using the latter where Upp-functions needs it, again for expedience.

Re: indentation, names (caps/lower-case, variables), spaces/spacing - is there a Upp-standards document you can point me too please?

Quote:If you want I can do the changes for you.  
That would be very kind, and if you can put a copy of the fixed sources here so I can do comparison with mine and use as reference.

PS: Just an explanation for what you see in my source-code:  
My personal 'standards' for coding are applied at the end when the code nears release(able)-status; before then I use the RAD-technique of Evolutionary Development (some-what similar to 'agile') and do not worry much about standards & style, the purpose being to test my algorithms and earliest detection of design issues, also: everything is public using structs or globals at the start, only later as things clarify do I convert them to classes and templates as needed; I use CamelCaseNames names for public properties and lower\_case\_with\_underscores for private ones - I find for me this works better than any other standards-scheme I've encountered, and I try to let the names be 'documentation' as well; also differentiation between methods and attributes is a gray area, especially with the up-comming dot-operator (operator.()) which is going to cause all kinds of havoc...

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## File Attachments

1) [TreeGrid.zip](#), downloaded 288 times

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