
Subject: Re: Problem in example code

Posted by [koldo](#) on Tue, 12 Jan 2016 12:57:08 GMT

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Hello Abhijit

For the ScatterCtrl the best for you would be to open ScatterCtrl_demo and reading for example tab1_Basic.cpp.

For example you can declare a Vector<Pointf> data in a safe place (as a class member, for example), fill it with the data from your file and do this:

```
void Tab1_Basic::Init()
```

```
{  
  CtrlLayout(*this);  
  SizePos();
```

```
  data << Pointf(10, 26) << Pointf(20, 37) << Pointf(30, 31) << Pointf(40, 33) << Pointf(50, 28);  
  scatter.AddSeries(data).Legend("Series 1").Fill().MarkBorderColor();
```

```
  scatter.SetRange(60, 50).SetMajorUnits(10, 10);  
  scatter.ShowInfo().ShowContextMenu().ShowPropertiesDlg().SetPopText("h", "v",  
  "v2").SetMouseHandling(true, true);  
  scatter.SetLegendPos(Point(20, 20));  
}
```
