Subject: Re: Issues using 2015.2 version
Posted by Mindtraveller on Thu, 21 Jan 2016 19:16:11 GMT
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Hi, Giorgio.

Good news is that I know exactly why you have such error.

It's simple: your new compiler is C++11 compiler. And thus U++ is compiled in C++11 mode. It means, among other things, that you must now specify whether you use Pick or Clone operation.

For example, this code is valid for U++ in 'old' mode:

Vector<int> a,b; a = b;

But it fails to compile in U++11 mode because you should use pick/clone and call it explicitly:

Vector<int> a,b; a = pick(b);

Of course, you may use clone() only if your object supports it.

Please refer to the updated Help documentation for details.