Subject: Re: Problem in example code
Posted by dolik.rce on Fri, 22 Jan 2016 13:06:47 GMT

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vegaonline wrote on Fri, 22 January 2016 10:39I have a confusion. Suppose I have a class
Testing which is declared as TopWindow. Now let there be another class Plotting
as ParentCtrl. I can declare "Plotting plt" in the construction of class Testing so that I may access
methods of Plotting
from Testing by using "plt.funcInPlotting".

Is there any way by which I can also refer a variable/methods of Testing from a function of
Plotting?
Short answer: You can pass reference or pointer to Testing when constructing the Plotting
instance, or when calling its function.

Slightly longer answer: There is many ways to do that, some better and some worse. But all of
them are actually not connected to U++ in any way. This is a matter of general C++ application
design. If you want to write complex applications in C++ you should already know this.

Honza