
Subject: Re: Issues using 2015.2 version
Posted by [forlano](#) on Tue, 26 Jan 2016 22:32:14 GMT
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Mindtraveller wrote on Thu, 21 January 2016 20:16

It's simple: your new compiler is C++11 compiler. And thus U++ is compiled in C++11 mode. It means, among other things, that you must now specify whether you use Pick or Clone operation. For example, this code is valid for U++ in 'old' mode:

```
Vector<int> a,b; a = b;
```

But it fails to compile in U++11 mode because you should use pick/clone and call it explicitly:

```
Vector<int> a,b; a = pick(b);
```

Of course, you may use clone() only if your object supports it.

Please refer to the updated Help documentation for details.

Hello,

Very interesting. I am getting a lot of similar errors (C2280) even where old assignment between Vector<> is not apparently involved. For example when Vector<int> is passed in a function.

Moreover in my case the pick/clone trick does not work.

Anyway I would like to come back to the old U++ good way and get my code compiled correctly.

Does anybody know how to set VC2015 in order to avoid the C2280 error?

Thanks,

Luigi
