

Hello, all!

Darkness. I use *.lay and *.sch files follow examples. But there U++ generates is unclear. How is it see?

In the example SetLayout are functions SetLayout_Layout1 and SetLayout_Layout1 not in the code. This generated function. How to view all U++ generates?

Regularly *.lay the file spoils Russian strings in utf-8 . It's not even funny. At any moment the work may disappear . Is it possible to restore the correct Russian text in the file *.lay ?

For example HomeBudget.sch :

```
TABLE_(DATES)
  INT_ (ID) PRIMARY_KEY
  DATE_ (DT)
END_TABLE
```

```
TABLE_(GROUPS)
  INT_ (ID) PRIMARY_KEY
  STRING_ (NAME, 500)
END_TABLE
```

```
TABLE_(CATEGORIES)
  INT (ID) PRIMARY_KEY
  INT_ (GR_ID) INDEX
  STRING (NAME, 500)
  DOUBLE_ (DEFVALUE)
  INT_ (PM)
  INT_ (INNEWMONTH)
END_TABLE
```

```
TABLE_(MONEY)
  INT (ID) PRIMARY_KEY
  INT_ (DT_ID) INDEX
  INT_ (CAT_ID) INDEX
  INT (PM)
  DOUBLE_ (VALUE)
  DATE (DT)
  STRING_ (DESC, 1024)
END_TABLE
```

In the program freely for repeated uses different tables variables ID and NAME. They are of type SqlId . And what happens if the different tables have fields with the same name but different data types? What is the use then from the file *.sch ?

For example add this in HomeBudget.sch

```
TABLE_(MY_TABLE)
  STRING_ (ID, 40)
  INT_ (NAME)
END_TABLE
```

Thanks.

With best regards Navadvipa Chandra das.
