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Subject: Re: How to add a structure to tree node  
Posted by [Novo](#) on Sat, 20 Feb 2016 05:09:25 GMT  
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I believe it is enough to use just a Convert. You take your struct and return either plain text or QTF (Default Display knows how to draw text and QTF). You need custom Display only in case when you want to draw something your way.

Hope this helps.

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