Subject: How does TheIDE instant update Settings dialog work?
Posted by cbpporter on Wed, 24 Feb 2016 08:57:53 GMT

So I noticed that when using the Setting dialog in TheIDE, changes instantly reflect in the current editor, without having to click Apply or anything.

So I thought that is a great idea and tried to implement that to my dialogs.

I looked over the code in TheIDE and the dialog is opened by Ide::SetupFormat(). Bu this does nothing special. It has a loop like this:

```
for(;;) {
  int c = dlg.Run();

  UpdateFormat();

  if(c == IDEXIT)
   break;
 }
```

The thing I'm not figuring out how this updates the editor asynchronously. I tried similar code with my dialog and the updates happen only when closing the dialog...