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Subject: Re: A small issue with CodeEditor  
Posted by [cbpporter](#) on Fri, 26 Feb 2016 13:06:16 GMT  
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OK, this is very weird. The out of the box EditorBar positioning is not the way it appears in TheIDE and based on the code I don't know how it could.

But here is what I found to work really good:

```
if(line_numbers && i < editor->GetLineCount()) {  
    String n = AsString((i + 1) % 1000000);  
    Font fnt = editor->GetFont();  
    Size tsz = GetTextSize(n, fnt);  
    w.DrawText(sz.cx + 1 + CodeEditorImg::Breakpoint().GetWidth() - Zx(4 + 12) - tsz.cx -  
    annotations, y + (fy - tsz.cy) / 2, n, fnt, Brown);  
}
```

The DrawText line is the only one I changed.

I still have this weird empty line at the end of the CodeEditor, like in the attached image.

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## File Attachments

1) [ce.png](#), downloaded 760 times

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