Subject: Re: A small issue with CodeEditor
Posted by cbpporter on Fri, 26 Feb 2016 13:06:16 GMT
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OK, this is very weird. Te out of the box EditorBar positioning is not the way it appears in TheIDE and based on the code I don't know how it could.

But here is what I found to work really good:

```
if(line_numbers && i < editor->GetLineCount()) {
   String n = AsString((i + 1) % 1000000);
   Font fnt = editor->GetFont();
   Size tsz = GetTextSize(n, fnt);
   w.DrawText(sz.cx + 1 + CodeEditorImg::Breakpoint().GetWidth() - Zx(4 + 12) - tsz.cx -
annotations, y + (fy - tsz.cy) / 2, n, fnt, Brown);
  }
```

The DrawText line is the only one I changed.

I still have this weird empty line at the end of the CodeEditor, like in the attached image.

File Attachments

1) ce.png, downloaded 579 times