Subject: Re: [PROPOSAL]: AsyncQueue class (a single threaded synchronization tool) for U++

Posted by Oblivion on Mon, 29 Feb 2016 16:21:43 GMT

View Forum Message <> Reply to Message

Quote:Hi, did you see Bazaar/MtAlt package? It implements exactly the asynchronous queue.
http://www.ultimatepp.org/forums/index.php?t=msg&th=4515 &goto=25097&#msg_25097

Hello Mindtraveller!

Thanks for the information. Yes, I saw the MtAlt package, and I actually use it in some of my projects. :) It works well.
Though I never had the time to examine its implementation details.

Correct me if I'm wrong but afaik, MtAlt and AsyncQueue has different targets and scopes. Former is a multithreading tool, while the latter is meant to provide a standard interface for synchronizing non-blocking/async calls (including but not limited to socket operations) without multithreading.

Regards,

Oblivion