

---

Subject: Re: [PROPOSAL]: AsyncQueue class (a single threaded synchronization tool) for U++

Posted by [mirek](#) on Mon, 29 Feb 2016 17:34:58 GMT

[View Forum Message](#) <> [Reply to Message](#)

---

Oblivion wrote on Mon, 29 February 2016 18:25

But I have mainly two concerns: AFAIK, C++11 is not yet default in U++ and it would break backward compatibility.

Yet ,if you'd like me to implement it using lambdas, I'll definitely give it a go. :)

"C++11 required" will happen very soon now, probably before the end of March. We cannot be stuck in "compatibility mode" forever...

---