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Subject: Re: Can't build a basic Skylark app! Help!  
Posted by [omari](#) on Wed, 02 Mar 2016 17:57:56 GMT  
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Hello,

I think this shall be fixed now, as U++ is shipped with mingw.

this error is caused by the "\_\_in" in the function :

```
static BOOL WINAPI CtrlHandlerRoutine(__in DWORD dwCtrlType);  
(Skylark.h, line 77, and Apps.cpp line 23)
```

it can be fixed, either by removing "\_\_in" from header and source files,

or by defining it if needed:

```
#ifndef __in  
#define __in  
#endif
```