Subject: Re: Can't build a basic Skylark app! Help!
Posted by omari on Wed, 02 Mar 2016 17:57:56 GMT
View Forum Message <> Reply to Message

Hello,

I think this shall be fixed now, as U++ is shipped with mingw.

this error is caused by the "__in" in the function :

 static BOOL WINAPI CtrlCHandlerRoutine(__in DWORD dwCtrlType);
(Skylark.h, line 77, and Apps.cpp line 23)

it can be fixed, either by removing "__in" from header and source files,

or by defining it if needed:

#ifndef __in
#define __in
#endif