Subject: Re: Can't Ultimate++ use Japanese?
Posted by kurete on Tue, 15 Mar 2016 22:39:21 GMT
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I'm sorry to be late.

I changed the compiler to MinGW from MSVC 2015 and then that went well.

Also, I was able to use the source code of Mr.deep.

However, I don't know that TheIDE stop movement when the encode is changed and I input Japanese in this state.

Perhaps the cause is my environment. I use Japanese Windows7 32bit.