Subject: Re: MT opens up whole new can of worms:) Posted by koldo on Thu, 17 Mar 2016 08:39:56 GMT

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Hello cbpporter

In my case I am rather careful: Threads do not change GUI directly, and only callback functions set in thread called with SetTimeCallback() monitor every certain time the changes and show them in the GUI.

An additional advantage is that this way the "algorithm" side and the "GUI" side are more isolated, so in some cases the same "algorithm" code/class is called in a command line program and in a GUI one, with no changes.