
Subject: Re: Please help! New transfer semantic issue!
Posted by [forlano](#) on Mon, 21 Mar 2016 13:47:21 GMT
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sergeynikitin wrote on Mon, 21 March 2016 14:07Code of adding

```
void AddLine(Point p1, Point p2){  
    lines.Add(Line(p1,p2));  
    moving_line = lines.GetCount()-1;  
}
```

Hi Sergey,

I guess the error disappear if you use

```
void AddLine(Point& p1, Point& p2)
```

Luigi
