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Subject: Re: Custom/Weird Array Setup  
Posted by [Novo](#) on Sat, 26 Mar 2016 22:22:04 GMT  
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A good example could be an "Error" grid in TheIDE. It is declared as an `Ide::error` member of type `ArrayCtrl`. All logic is implemented by the class `ElepDisplay` (file `uppsrc\ide\Errors.cpp`).

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