
Subject: Re: always on top

Posted by [Lance](#) on Sun, 03 Apr 2016 11:54:25 GMT

[View Forum Message](#) <> [Reply to Message](#)

Test2 doesn't compile.

```
String AddNum2 ( int a, int b ) {  
    if ( a > b )  
        // t1<="2 OK";  
        Set_t1("2 OK");  
}
```

Set_t1 is not defined. And the function should return something. Anyway, after comment the Set_t1 thing and return an empty String, and change your GUI_MAIN to something like

```
GUI_APP_MAIN {  
    H1 h;  
    h.Open();  
    h.TopMost().Run();  
}
```

It works like a charm.
