
Subject: Win32 nightly builds now using mingw
Posted by [mirek](#) on Wed, 06 Apr 2016 08:55:18 GMT
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In recent weeks, in the preparation of move to C++11, I have reworked nightly builds infrastructure to use mingw-w64 5.3.0 to build theide. (instead of MSC9).

After a period of instability, all seems to work fine now (I had to tweak -O options etc...).

Also, mingw-w64 5.3.0 is now bundled...

I hope that everything works fine, but testing and comments is welcome.

Mirek
