
Subject: Re: [BUG]HttpRequest hangs when Chunked response, without trailer, and KeepAlive is set. (patch & TC)

Posted by [mirek](#) on Mon, 25 Apr 2016 11:52:52 GMT

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Thanks. I have checked the code and this simple version should work:

```
bool HttpRequest::ReadingBody()
{
    LLOG("HTTP reading body " << count);
    String s = TcpSocket::Get((int)min((int64)chunk, count));
    if(s.GetCount() == 0)
        return !IsEof() && count;
```

BTW, if you have some fixed testing server that returns zero content, please let me know - I would like to add it to nightly tests.
