Subject: alternative to array of linked list Posted by forlano on Sun, 01 May 2016 22:52:21 GMT

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Hello,

I am doing experiments with molecular dynamics. The domain of simulation is divided in cells and each cell contains a number of particles. The particle can move from a cell to another. Usually it is used an array of linked list. I would like to replicate this structure with U++ containers. I do not know what to use: Vector< Vector<int> > Vector< Index<int> > Map< ... > something else? Here the speed is very important: search quickly a particle in a given cell, delete it, move in another cell. Does anybody have suggestions? If somebody have already done similar experiment snippet code are greatly appreciated. Thanks,

Luigi

Page 1 of 1 ---- Generated from U++ Forum