
Subject: Members of structure are finally accessible through plain index
Posted by [Mindtraveller](#) on Tue, 24 May 2016 16:12:16 GMT

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Yes we all know that C++ is statically typed language so there's a problem detecting class/structure members in runtime. Finally this situation seem to change in C++11/C++14 (I mean all the modern compilers).

Please note this small library:

https://github.com/apolukhin/magic_get

It could possibly be handy for automatic serialization/xmlization/jsonification of U++ structures.
