
Subject: Re: C++11 library features finished
Posted by [mirek](#) on Wed, 01 Jun 2016 21:24:28 GMT
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Uhm, perhaps you have missed the announcement that trunk now requires c++11?

As for AtomicWrite, it is removed because it is not necessary. Just assign the damned variable...

Mirek

P.S.: You can still have 'old' U++ is you use 'classic' instead of 'trunk'.
