
Subject: how many threads should i use in SkyLark server?

Posted by [akebee](#) on Sun, 26 Jun 2016 09:28:41 GMT

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In the source i see

```
INI_INT(threads, 3 * CPU_Cores() + 1, "Number of threads in each Skylark subprocess");
```

My skylark server always works well, but today i found it can not connect,
i go into the remote destop found that there are 10 TCP connections ESTABLISHED,
Is the number of threads too small to handle so many connection ?
