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Subject: Re: bug in CoWork since C++11  
Posted by [crydev](#) on Tue, 09 Aug 2016 09:36:03 GMT  
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mirek wrote on Tue, 09 August 2016 11:15: Well, the one possible explanation is that your CoWork is global (or static) variable. Is that so?

My CoWork instance is not a global variable. It is a variable as member of a class and it is not a pointer. It is a singleton class, though. I construct it with a private constructor and a GetInstance method.

```
class X
{
private:
    CoWork mThreadPool;
    X();
public:
    static X* GetInstance()
    {
        static X instance;
        return &instance;
    };
}
```

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