
Subject: Re: Building TheIDE with using CMake
Posted by [coolman](#) on Thu, 25 Aug 2016 10:44:54 GMT
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Hi,

Some information about the progress with the script:

Support

- * New Core with C++11 build (require GCC 4.9+)
- * Release or debug build
- * Binary resource support (BINARY, BINARY_MASK, BINARY_ARRAY)
- * Cross compile support (require MINGW GCC 4.9+)
- * (MSYS2) MINGW support
- * Generated CMakeLists.txt files can be used to create a MS Visual C++ project
- * Generated CMakeLists.txt files are generated only for dependent modules of the processed

Ultimate++ project

- * Create a distribution package
- * Build shared libraries as the target (DLL, SO)

Limitation

- * Ultimate++ source tree and directory of the project should be in the same directory as the generator scripts during build (you can use symlinks)
- * Some options are not taken into account when generating CMakeLists

TODO

- * Support of the pre-compiled headers (PCH)

Best regards, Radek
