
Subject: Re: What is the highest version of U++ that does not require C++11 ?

Posted by [mirek](#) on Fri, 02 Sep 2016 07:24:22 GMT

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kov_serg wrote on Sun, 14 August 2016 21:22

Why mingw has no static runtime and depends on msvcrt? Why LLVM does not support winxp?

I guess part of reason is that C++11 standard multithreading library is based on condition variable which does not have Win32 API support in WinXP.

U++ provides workaround for that, but it is nasty and perhaps less effective.

Mirek
