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Subject: How to distribute some parts of Core in another library?

Posted by [cbpporter](#) on Mon, 05 Sep 2016 15:49:41 GMT

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I think mentioned this before, but Vector, VectorMap and CParser are my favorite classes in U++. This goes only for Core, there are tons of favorites in CtrlLib.

CParser in particular has served me very well for years now, but alas, it is time to move on. Not because there is something wrong with it, but because of one of the projects is:

a. Not C++

b. It could still use CParser, but it feel like overkill but doable to hack C++ inter-op just for one class. The rest of Core is not needed here.

So I'm working on a leaner CParser like class, not in C++, which is re-implemented, so not a simple copy and paste, but in principle it is still the same thing. Sure, it may look a bit different, but on a logical level it is still CParser.

I would also like to OSS this class, under Apache License 2.0.

I have some weird memories of asking this before, but I can't find the thread, so here it goes: how would one go about this?

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