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Subject: Re: What is the highest version of U++ that does not require C++11 ?

Posted by [cbpporter](#) on Tue, 06 Sep 2016 07:04:18 GMT

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Finally, I am happy to be able to move on: all projects can now build with latest U++, MSC14 or TDM. With only 3 forked CtrLib classes :).

Old U++ and VC versions will be passively phased out.

I still found memory corruption bugs when compiling under 64 bits, but for 32 bit things work right now, so one battle at a time!

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