

---

Subject: Re: How to distribute some parts of Core in another library?

Posted by [cbpporter](#) on Wed, 07 Sep 2016 11:41:27 GMT

[View Forum Message](#) <> [Reply to Message](#)

---

mirek wrote on Wed, 07 September 2016 14:16

We distribute mingw with U++, that is why there is mingw license included.

BTW, for app released, there is now a nice tool "File/Project licenses", which scans packages and creates a complete list of licenses used...

Mirek

Thanks! Had no idea about that option. In TheIDE the only options from File I have ever used is Set main package, Edit file and Statistics .

BTW, I have never understood why if Zlib is a plugin, plugin/z, then why must it be part of Core too? Instead of simply adding a new package which uses plugin/z if and only if you need zlib support?

I have never used Zlib, ZCompressStream and ZDecompressStream, but they look like something very useful to have in their own package.

But that just as an idea, I really don't care one way or the other.

So I can use "File/Project licenses" and copy&paste that into a license.txt for the command line tool binaries? And do the same + Help menu option for GUI?

That leaves only the source code for the rest.

Still juggling 4 different license sets, excluding mingw.

---