Subject: Re: How to distribute some parts of Core in another library?
Posted by cbpporter on Thu, 08 Sep 2016 08:19:23 GMT
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Licenses are far too complex for sure.

Anyway, for now I included 4 LICENSE text files in the project + MINGW.

One, is for the library which is OSS and the original object of the discussion. This is Apache License 2.0.

I believe Apache can be combined with U++ licenses?

The library does not use U++, but it does include the CParser inspired class that I want to distribute.

So can you confirm that this scenario is OK?

Then I have 3 executables, which for now are not OSSed, but will be someday. They all use the library and are U++, so I took the Apache License and added all the content form File/Project licenses, obtaining 3 different LICENSE text files, one for each executable, because they use different packages. These are bundled in the distribution.

Then, there is the MINGW package, which includes all the original COPYING and README files.

Next, I need to figure out how to do the same for Clang because I would like to package that too.