
Subject: Re: Possible solution of "icpp problem"
Posted by [kov_serg](#) on Thu, 22 Sep 2016 14:44:23 GMT
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Why not to use explicit method?

```
// upp_static_init.cpp
void upp_static_init() {
    {void plugin_gif_init(); plugin_gif_init();}
    // or this way
    #include <plugin/gif/gif.init>
    ...
}

[plugin/gif/gif.init]
{void plugin_gif_init(); plugin_gif_init();}
```

you'll have control over order of initialization and it looks like ordinary include.
And this file can be easily generated with small tool.
