
Subject: Re: Possible solution of "icpp problem"

Posted by [mirek](#) on Thu, 22 Sep 2016 15:02:06 GMT

[View Forum Message](#) <> [Reply to Message](#)

kov_serg wrote on Thu, 22 September 2016 16:44Why not to use explicit method?

```
// upp_static_init.cpp
void upp_static_init() {
    {void plugin_gif_init(); plugin_gif_init();}
    // or this way
    #include <plugin/gif/gif.init>
    ...
}
```

```
[plugin/gif/gif.init]
{void plugin_gif_init(); plugin_gif_init();}
```

you'll have control over order of initialization and it looks like ordinary include.
And this file can be easily generated with small tool.

Actually, this sounds like existing solution - notice there are autogenerated 'init' files in packages, which serve the exactly same purpose.

However, it looks like nobody likes this solution...

Mirek
