Subject: Re: Question about Drag and Drop
Posted by frankdeprins on Fri, 28 Oct 2016 07:11:55 GMT

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Well, I must say I preferred the first one.
I already tried it out, locally (only for Windows, though) and what I did was:

Change the current version with one image to 3 images and change the code to use the right image for each of the 3 actions.
Add a new version with one Image (conform to the old, unmodified, one) that just calls the modified one with 3 times the same image. That way, old code is not broken.

I think having 3 images gives the most flexibility.
I attached a patch file to show my mods.

File Attachments
1) d&d.diff, downloaded 306 times