
Subject: Hey,need help,i met a problem

Posted by [foxsir2016](#) on Mon, 07 Nov 2016 07:41:50 GMT

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hey ,guys,
im a newbie.
i copy this code from official tutorial

```
#include <CtrlLib/CtrlLib.h>
```

```
using namespace Upp;
```

```
#define IMAGECLASS MyImages
```

```
#define IMAGEFILE <Image01/Image01.iml>
```

```
#include <Draw/iml.h>
```

```
class MyApp : public TopWindow {
```

```
public:
```

```
    virtual void Paint(Draw& draw);
```

```
};
```

```
void MyApp::Paint(Draw& w)
```

```
{
```

```
    w.DrawRect(GetSize(), SColorFace());
```

```
    w.DrawImage(50, 50, MyImages::MyImage());
```

```
}
```

```
GUI_APP_MAIN
```

```
{
```

```
    MyApp().Sizeable().Run();
```

```
}
```

when i compile it,it give me this error

fatal error: Image01/Image01.iml: No such file or directory

how i can create this iml file?and place it to where can work
