
Subject: Re: GUI and Thread

Posted by [Zbych](#) on Thu, 24 Nov 2016 17:52:58 GMT

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Take a look at this example: [http://www.ultimatepp.org/reference\\$GuiLock\\$en-us.html](http://www.ultimatepp.org/reference$GuiLock$en-us.html)

This should fix your problem:

```
void Processus(bool *boucle, LineEdit *l)
```

```
{  
    while(boucle)  
    {  
        {  
            GuiLock __;  
            l->Insert(-1, "test\n" );  
        }  
        boucle = false;  
    }  
}
```
