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Subject: Re: How to create sockets that don't block the GUI?

Posted by [MrSarup](#) on Tue, 20 Dec 2016 12:02:42 GMT

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Hello!

Well, I am working on a Server<--->Client model. I have created a new package and saved the codes published above in cpp, h and lay files. I used the nightly build available today. It works fine.

I wish the Ultimate Dev. team could have implemented more examples of TCPServer, in particular on Server/Client with GUI.

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