
Subject: Re: Finding DrawXPButton

Posted by [jadeite](#) on Sun, 20 Aug 2006 20:01:26 GMT

[View Forum Message](#) <> [Reply to Message](#)

jadeite wrote on Sun, 20 August 2006 15:49 fudadmin wrote on Sun, 20 August 2006 15:33

My tip:

1. Type "DrawXPButton::" then Ctrl_Space and press Enter.
2. Use one of navigation "jumpers" (btw, I've assigned alt_< and alt_> and if I jump to a wrong place, I go back with alt_<arrow)

It works for me.

P.S you can check where it is by selecting inheritance (in this case <global>..., AFAIK)

Sorry, none of those suggestions does anything for me. I'm using release 605. This fct must be hiding somewhere, but I certainly can't find it.

How do I select inheritance? What do I select it under?

Did you actually find this DrawXPButton ghost?

Ok, I finally found it in DrawUtil.cpp, in the Draw folder after doing a find in files.

For drawing of controls, when some drawing is sort of OS dependent (XP look in this case), does all of that drawing always occur in the Draw folder and not in Ctrl... folders? Is there a standard policy on that?
