Subject: Re: [EFFING PACKAGE MANAGEMENT] Provide cross-distribution of packages of U++

Posted by MrSarup on Sun, 25 Dec 2016 20:21:33 GMT

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Hello Honza,

dolik.rce wrote on Sun, 25 December 2016 20:38

Seems I was reading your post bit too fast and reacting to something slightly different then what you wrote.

. . .

But I also believe that it is not Mireks work or responsibility.

Honza

Confusion between things has no impact. If you actually meant it, that FPM is something useless or unwanted or foolish, then I would really doubt your professional competence. Good that you made this clear.

No one told Mirek that he should make 10.800+ posts here. Why did he do so? Honza, no one commanded you to make 1.700+ post here. Why did you do that? Who paid the developers to create U++ and invest a gigantic time phase of their life for the benefit of the U++ community? Why did they do that?

C++ is there, extremely matured. What was the reason to create a new forking movement of U++? What are we talking about then? Are we talking about having something better, or at least something different?

U++ is different and has its own personality and identity.

In the first hour, I was able to compile a GUI on windows that had some basis of examples and references. I combined, played with it and could make some fun coding.

What is the aim of this movement? What is the difference U++ developers are trying to make in the world of programming then? To me it looks like one wants to make things not only different but also simpler, easier and efficient. Thats U++. Will someone disagree on this?

Who made laws and who made decisions to what is or what not to be? Who said that the contribution _MUST_ end when Mirek makes an ugly tarball for distribution? Did someone think that it would be in the interest of new comers if the entire installation routines are made much easier and simpler, keeping the cross-platform in front of our eyes.

Then, the U++ community will grow faster and it becomes must popular.

Thus, we are then talking about U++ community politics, where members participates and distributes work.

Not making packages is a decision that challenges the entire Linux community, where packages and modules built with binaries is one of the predominant source of building applications, services and servers. Denying to recognize, that packaging concept is a piece of garbage, shows ignorance and stupidity.

The developers need to firstly define the aim of U++ and always keep it before their eyes: Easy, simple and efficient. This applies at all levels.

Linux means headaches.

I remember days in 1996, when I sat crying before my half dead server in the data center trying to install Redhat baby and make it work. What happened today? Where is Redhat now and how comfortable Linux became?

It is a rubbish idea, if one leaves a fragment of a process difficult while keeping the rest as easy as possible.

To me, U++ installation must be as easy as everything. This includes Linux installs. This applies to docs as well. Once this foundation is laid upon, many things becomes simpler.