
Subject: Re: U++ 2017 beta
Posted by [MrSarup](#) on Wed, 28 Dec 2016 12:31:21 GMT
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Hello cbpporter,
cbpporter wrote on Wed, 28 December 2016 13:01
My review of the beta continues...

...
So In conclusion:
- The quality of the code in the packages is at its usual high standards and U++ is a great library
- installing and ease of getting started is at the same all time low it has been for a year now
- MINGW will never be good until Mirek switches over to it fully for at least 2 months, not touching MSC in this period.
My review of the community of U++ continues...

I concluded the U++ community is in beta. Thus, I received little support from the community.

Whatever the little support I have received, I would like to draw your attention to my postings here because it related to the compatibility issue you have addressed in your above post:

[http://www.ultimatepp.org/forums/index.php?t=msg&th=9820 &start=0&](http://www.ultimatepp.org/forums/index.php?t=msg&th=9820&start=0)

Of course, it relates to Linux with Centos and Fedora flavor. So, our conclusion - as a new comer - about the U++ is:

- DO NOT USE U++ UNTIL IT IS FULLY COMPATIBLE WITH GCC ON LINUX!

Hello Mirek,

I have failed to grasp the intention of developers on launching and maintaining this beautiful project while leaving a very fundamental issue of installation and ease of working with it aside.

It appears to me that developers have really not paid much attention on other platform other than windows + android.

While it works like charm on windows, it does not work as easy on other platform. The Era of Bill's Monopoly is gone. We live in a cross-platform world today. My suggestion to developers for further development:

- Maintain the beta status further until the cross-platform compatibility is achieved!
- Freeze everything of what is there TODAY!
- Work on CROSS PLATFORM CONCEPT FIRST. By making compatible on every platform, provide a much better installer for other platforms, line Centos, Fedora and assure that users could very easily install, compile and re-use examples.
- Assure that a user has - from install to compile - least headache, at least for new comers.

- Learn on how to make packages in an efficient matter and provide binary distribution with technologies like FPM.

Have nice holidays
