Subject: Re: Finding DrawXPButton
Posted by mirek on Sun, 20 Aug 2006 20:20:39 GMT

Assist++ parser is still not perfect. Sometimes it gets confused when there are macros used in source file (and sometimes a bug in parser is showstopper). In such case, Assist++ simply does not know where to look for function.

In such case, I recommend simple "find in files" in "uppsrc" directory....

As for DrawXPButton, that fn is now mostly irrelevant because of chameleon, which on the other hand is not present in 605 release.

(605 is last freeze before accepting huge changes in image processing and chameleon, causing a temporary hell in U++ stability).

Actually, it was not even OS dependent. Linux used that too...

DrawXPButton is a draw utility function capable of drawing several different parts of widgets with XP-ish look, including buttons that look like XP luna buttons.

In current dev version, it is kept more or less for backward compatibility reasons, as all widget part drawing is now domain of chameleon (which can use different ways to do the job, including using XP theming API).

Mirek