
Subject: Re: Vector< Vector<int>> issue

Posted by [forlano](#) on Mon, 02 Jan 2017 15:48:43 GMT

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forlano wrote on Mon, 02 January 2017 14:46Hello and Happy New Year!

I downloaded today the latest Upp 10620, MSC15. I tried to compile a code that worked with the old distro I currently use.

In a class I have

```
Vector< Vector<int> > columnWidths;
```

and the compiler complain when I try to use

```
columnWidths.Pop();
```

The above code is not mine. I tried this

```
columnWidths[ columnWidths.GetCount()-1 ].Pop();
```

and works.

However I wonder if it does the same of the previous :roll:

```
columnWidths.Pop();
```

Luigi
