forlano wrote on Mon, 02 January 2017 14:46Hello and Happy New Year!

I downloaded today the latest Upp 10620, MSC15. I tried to compile a code that worked with the old distro I currently use.
In a class I have

Vector< Vector<int> > columnWidths;

and the compiler complain when I try to use

columnWidths.Pop();

The above code is not mine. I tried this

columnWidths[columnWidths.GetCount()-1].Pop();

and works.
However I wonder if it does the same of the previous :roll:

columnWidths.Pop();

Luigi