

---

Subject: Re: U++ 2017 beta

Posted by [mirek](#) on Wed, 04 Jan 2017 13:49:03 GMT

[View Forum Message](#) <> [Reply to Message](#)

---

cbpporter wrote on Wed, 04 January 2017 11:19

But I'll focus on strings first. Won't have probably time for anything more.

Here is a mockup of what I'm thinking:

Trouble with that is that it requires "special treatment" for String - debugger needs to be aware that you are at String.

Frankly, the ideal solution would be calling 'AsString' for values somehow, but that aint so easy unfortunately...

---