

---

Subject: Re: Finding DrawXPButton

Posted by [mirek](#) on Sun, 20 Aug 2006 21:29:13 GMT

[View Forum Message](#) <> [Reply to Message](#)

---

fudadmin wrote on Sun, 20 August 2006 17:19luzr wrote on Sun, 20 August 2006 21:58

...

One of problems (and reason why we cannot release is as "stable" now) is missing new Image designer...

Current one occasionally crashes. OTOH, we will need completely new one to support alpha channel anyway, so I see little reason to fix it...

Mirek

I've noticed that. But it's quite rare and it doesn't "overweights" all other goodies... Btw, layout designer sometimes switches to text only mode and refuses to display layout. My trick then is to delete that file, remove includes, recompile and add again. Quite annoying but rare. Just guessing - same origins by chance? configs, serialization, factories?

This happens during debugging (because, in the end, it is regular C++ source and stepping through graphical layout is hard to do

You should be able to switch it back using "Edit using designer" when out of debug mode.

Mirek

---